It’s all a Simulation - Luigi

Infinite Proposal

Luigi’s role centers on survival, psychological endurance, and moral complexity within the simulation.

At the start, he is separated from Mario and thrust into a deadly simulation orchestrated by Master Hand, where death is permanent. Luigi is placed alone in a massive castle filled with iconic horror killers, immediately putting him at a disadvantage. Rather than confronting enemies directly, he relies on evasion and caution, highlighting his vulnerability but also his resilience.

Midway through his journey, Luigi gains an upgraded Poltergust equipped with a flashlight that can weaken enemies and allow him to capture even non-ghostly spirits. This marks a turning point, as he shifts from purely defensive survival to actively fighting back. However, he loses the Poltergust during a confrontation and is forced to flee, reinforcing the constant instability of his situation.

Master Hand interferes further by trapping Luigi on a hidden floor, where he must restore power in total darkness. He eventually reaches a security office, leading into a six-hour ordeal against FNAF animatronics. This segment tests him both physically and mentally, with hallucinations and near-death encounters pushing him to his limits. After enduring this, Luigi regains the Poltergust and uses it to free the trapped spirits, allowing them redemption—showing his compassion and growth despite the horrors he faced.

In the final phase, Luigi escapes the castle and reunites with Mario. However, he is denied participation in the final battle because he is deemed not entirely pure of heart, suggesting lingering fear, doubt, and inner darkness. Despite this, he remains present for the aftermath as the heroes defeat Master Hand and restore the universe.

Overall, Luigi serves as a grounded, human perspective in the story—defined by fear, perseverance, and moral nuance—contrasting more traditionally heroic characters while still playing a crucial role in survival and spiritual resolution.